

Tab A (60-Day Model) to Enclosure (The Fort Riley Training Mission (FRTM) Standardized Training Model) to the 1/1 ID CDR Welcome Letter

60-DAY MODEL  Version 1.4, 27MAR07	DAY 1	DAY 2	DAY 3	DAY 4	DAY 5	DAY 6		DAY 7	DAY 8	DAY 9	DAY 10	DAY 11		
	RECEIVE TT MEMBERS D/101	CIF, VIII, RFI, ACU FITTING, MASK DRAW	SRP CDR BRIEF	TSIRT	MAKE UP ISSUE REQUEST SIPR ACCOUNT / APTS  Army 101 Brief for AF/Navy BLDG 1502  ADC(O), BDE CDRS & BN CDRS INBRIEFS	SERE TRAINING (4 Hours)  REFIT AND TEAM TIME	REFIT AND TEAM TIME	PATS TESTING/ MASK PMCS APPOINTMENTS  ISOPREP	APPOINTMENTS  TRAFC IN PERS ROE LAW OF WAR REG BRIEFS	SRP FOLLOW UP APPOINTMENTS CDR BRIEF  SUICIDE AWARE	APPOINTMENTS	CLEAR BILLETS WEAPON/ IPE ISSUE MOVE TO FUNSTON	REFIT AND TEAM TIME	REFIT AND TEAM TIME
	DAY 1	DAY 2	DAY 3	DAY 4	DAY 5	DAY 6		DAY 7	DAY 8	DAY 9	DAY 10	DAY 11	DAY 12	
	RECEIVE TT MEMBERS TNG BN  TEAM BLDG EVENT	CULTURAL IMMERSION	CULTURAL IMMERSION	CULTURAL IMMERSION	PERSONNEL RECOVERY	STAFF TRAINING  TLPS	REFIT AND TEAM TIME	DRIVERS LICENSE  ISSUE EQUIPMENT GRID	BASIC COIN	COMBAT LIFE SAVER	COMBAT LIFE SAVER	COMBAT LIFE SAVER	COMBAT LIFE SAVER	REFIT AND TEAM TIME
	DAY 13	Day 14	Day 15	Day 16	Day 17	Day 18		Day 19	DAY 20	DAY 21	DAY 22	DAY 23	DAY 24	
	AAR CLASS  DAGR DISMOUNTED LAND NAV  IED-DEFEAT/UJO	COMMO 1  C-Sniper FALCON VIEW	COMMO 2  FOB/QRF Ops	BLUE FORCE TRACKER	BLUE FORCE TRACKER  Self Assessment	Small Arms PMI (EST)	REFIT AND TEAM TIME	M4 / M16 QUAL DAY/NIGHT RNG 13	M9/M203 QUAL DAY/NIGHT RNG 2, 19, 34	DRIVER TRAINING  CREW	DRIVER TRAINING	DRIVER TRAINING  HCPC	Tactical Questioning GAIN INFLUENCE GRADUATED RESPONSE Midpoint AAR LDR MEET 1	REFIT AND TEAM TIME
	DAY 25	DAY 26	DAY 27	DAY 28	DAY 29	DAY 30		DAY 31	Day 32	Day 33	Day 34	Day 35	Day 36	
	TRAFFIC CONTROL POINT OPERATIONS  DETAINEE OPERATIONS	CFF/CCA  Self Assessment	SPECIALIZED TRAINING  ADVANCED COIN ADVANCED COMMO ADVANCED MEDICAL			JFF MI 101 CSS	FW FAM FIRE RNG 7A	CSW PMI EST  LDR MEET 3	CSW M240 QUAL DAY/NIGHT & FAM RNG 7	CSW M2 QUAL DAY/NIGHT & FAM RNG 7	CSW M249 FAM MK 19 FAM/QUAL DAY/NIGHT & FAM RNG 7 & 29	MOUNTED COMBAT PATROL BATTLE DRILL CLASS & PE  LDR MEET 4	MOUNTED COMBAT PATROL BLANK FIRE PE	REFIT AND TEAM TIME
	Day 37	DAY 38	DAY 39	DAY 40	DAY 41	DAY 42		Day 43	Day 44	Day 45	Day 46	Day 47	Day 48	
	MOUNTED COMBAT PATROL LFX RNG 18	CORDON & SEARCH (TEWT) & (MAPEX PE)	SRM RNG 6	CQB BLANK FIRE EXERCISE	CQB CLEAR ROOM LFX RNG 5, 10	ADVISE & TEACH ( MCP STX)	REFIT AND TEAM TIME	ADVISE & TEACH (MCP STX, CORDON & SEARCH STX, COMBINED OPS IN URBAN TERRAIN STX)  LDR MEET 5		LDR MEET 6		REFIT/TLPS	REFIT/TLPS O&I	MRX  LDR MEET 7
	Day 49	Day 50	Day 51	Day 52	Day 53	Day 54		Conducted During Team Leader Time Protect Yourself with Mask (031-503-1035) Maintain Your Mask (031-503-1036) Protect Yourself with MOPP Gear (JSLIST) (031-503-1040) Detect Chemicals with M8/M9 Paper (031-503-1037) Perform First Aid for Nerve Agent (031-503-1044) Decontaminate Yourself and Equipment (031-503-1013)			RSOI LEADER/INDIVIDUAL/EFFECTS COMMO/BLUE FORCE TRACKER WEAPONS INDIVIDUAL/CREW COMBAT MEDICAL TRAINING DRIVERS TRAINING/LAND SPECIALIZED TRAINING COLLECTIVE TASK MRX EVENTS REFIT AND TEAM TIME OUT			
	MRX  LDR MEET 8			EQUIPMENT TURN-IN OUT PROCESS SRP	VALIDATION BRIEF  FINAL AAR	DEPLOYMENT CEREMONY								

COMBATIVES 10 Hours; can be scheduled anytime

LANGUAGE CLASS 30 hours

LANGUAGE LAB 14 Hours

★ OEF SPECIFIC

LDR MEETS	
1-4	Generic
5&6	Specific, lead up to MRX scenario
7&8	Specific, orient on how the team is doing during the MRX

1/1 ID S3, CPT McCarty  
As of 25 APR 07